

Kramer Electronics, Ltd.



USER MANUAL

Model:

MV-6

3G HD-SDI Multiviewer

Contents

1	Introduction	1
2	Getting Started	1
2.1	Quick Start	2
3	Overview	3
3.1	Recommendations for Best Performance	4
3.2	Safety Instructions	4
3.3	Recycling Kramer Products	4
3.4	Accessory to Medical Equipment (IEC 60601-1)	5
4	Defining the MV-6 3G HD-SDI Multiviewer	6
5	Installing the MV-6 3G HD-SDI Multiviewer in a Rack	9
6	Connecting the MV-6 3G HD-SDI Multiviewer	10
6.1	Connecting to the RS-232 Port	11
6.2	Connecting to the Ethernet Port	11
6.2.1	Connecting the Ethernet Port Directly to a PC	11
6.2.2	Connecting the Ethernet Port via a Network Hub	13
7	Operating the MV-6 3G HD-SDI Multiviewer Locally	13
7.1	Display	13
7.2	Adjusting the Size of a Window	14
7.3	Adjusting the Position of a Window	14
7.4	Defining and Saving a Custom Window Layout	14
7.5	Recalling a Window Layout	14
7.6	Freezing/Releasing a Video Output	15
7.7	Locking the Front Panel	15
7.8	Resetting the Device to Factory Defaults	15
7.9	Using the Menu	15
7.9.1	Windows Sub-menu	16
7.9.2	Output Sub-menu	17
7.9.3	Status Sub-menu	17
7.9.4	Comm Settings Sub-menu	17
7.9.5	User Presets Sub-menu	18
7.9.6	System Sub-menu	18
8	Operating the MV-6 3G HD-SDI Multiviewer Remotely	19
8.1	Operating the MV-6 via the RS-232 Serial Port	19
8.2	MV-6 Controller Software	19
8.2.1	The Menu Bar	21
8.2.2	The Quick Access Toolbar	21
8.2.3	Connecting to the Device	22
8.2.4	Windows Position	23
8.2.5	Switch Buttons	24
8.2.6	Connection Status	24



8.2.7	Changing the Layer Order	25
8.2.8	Implementing Multiple Actions At Once	25
8.2.9	Switching an Input to a Window	25
8.2.10	Changing a Window Setup	26
8.2.11	Changing Input Button Properties	27
8.2.12	Changing the Device Details	28
8.2.13	Updating the Firmware	28
8.2.14	Setting the IP Network Parameters	29
8.2.15	Displaying the MV-6 Software Version Number	29
9	Upgrading the Firmware	30
10	Technical Specifications	30
11	Default Communication Parameters	31
12	Kramer Protocol 3000	32
12.1	Kramer Protocol 3000 Syntax	32
12.1.1	Host Message Format	32
12.1.1.1	Simple Command	32
12.1.1.2	Command String	32
12.1.2	Device Message Format	32
12.1.2.1	Device Long Response	32
12.1.3	Command Terms	32
12.1.4	Entering Commands	33
12.1.5	Command Forms	33
12.1.6	Chaining Commands	34
12.1.7	Maximum String Length	34
12.2	Kramer Protocol 3000 Commands	34
12.2.1	Common Commands	34
12.2.2	Network Setting Commands	35
12.2.3	Device Specific Commands	35

Figures

Figure 1:	MV-6 3G HD-SDI Multiviewer Front Panel	6
Figure 2:	MV-6 3G HD-SDI Multiviewer Rear Panel	8
Figure 3:	Connecting the MV-6 3G HD-SDI Multiviewer	10
Figure 4:	Local Area Connection Properties Window	12
Figure 5:	Internet Protocol (TCP/IP) Properties Window	13
Figure 6:	MV-6 Controller Software Main Window	20
Figure 7:	Quick Access Toolbar	21
Figure 8:	Connect Window	22
Figure 9:	Windows Position	23
Figure 10:	Switch Buttons	24
Figure 11:	Layer Order	25
Figure 12:	Switching an Input to a Window	26
Figure 13:	Windows Setup Window	26
Figure 14:	Input Button Properties Window	27
Figure 15:	Device Details Window	28

Tables

Table 1: MV-6 3G HD-SDI Multiviewer Front Panel Features	7
Table 2: MV-6 3G HD-SDI Multiviewer Rear Panel Features	8
Table 3: Windows Sub-menu Parameters and Descriptions	16
Table 4: Output Sub-menu Parameters and Descriptions	17
Table 5: Status Sub-menu Parameters and Descriptions	17
Table 6: Comm Settings Parameters and Descriptions	17
Table 7: User Presets Parameters and Descriptions	18
Table 8: System Sub-menu Parameters and Descriptions	18
Table 9: MV-6 Controller Software Features	20
Table 10: Menu Bar Options	21
Table 11: Quick Access Toolbar Options	21
Table 12: Switch Button Characteristics	24
Table 13: MV-6 Technical Specifications	30
Table 14: Default Communication Parameters	31



1 Introduction

Welcome to Kramer Electronics! Since 1981, Kramer Electronics has been providing a world of unique, creative, and affordable solutions to the vast range of problems that confront the video, audio, presentation, and broadcasting professional on a daily basis. In recent years, we have redesigned and upgraded most of our line, making the best even better! Our 1,000-plus different models now appear in 11 groups¹ that are clearly defined by function.

Thank you for purchasing the Kramer **MV-6 3G HD-SDI Multiviewer** which is ideal for:

- Professional broadcasting and production studios
- Presentation applications
- 3G HD-SDI multi-viewing for medical equipment

The package includes the following items:

- The **MV-6 3G HD-SDI Multiviewer**
- Power cord²
- This user manual³

2 Getting Started

We recommend that you:

- Unpack the equipment carefully and save the original box and packaging materials for possible future shipment
- Review the contents of this user manual



Go to <http://www.kramerelectronics.com> to check for up-to-date user manuals, application programs, and to check if firmware upgrades are available (where appropriate).

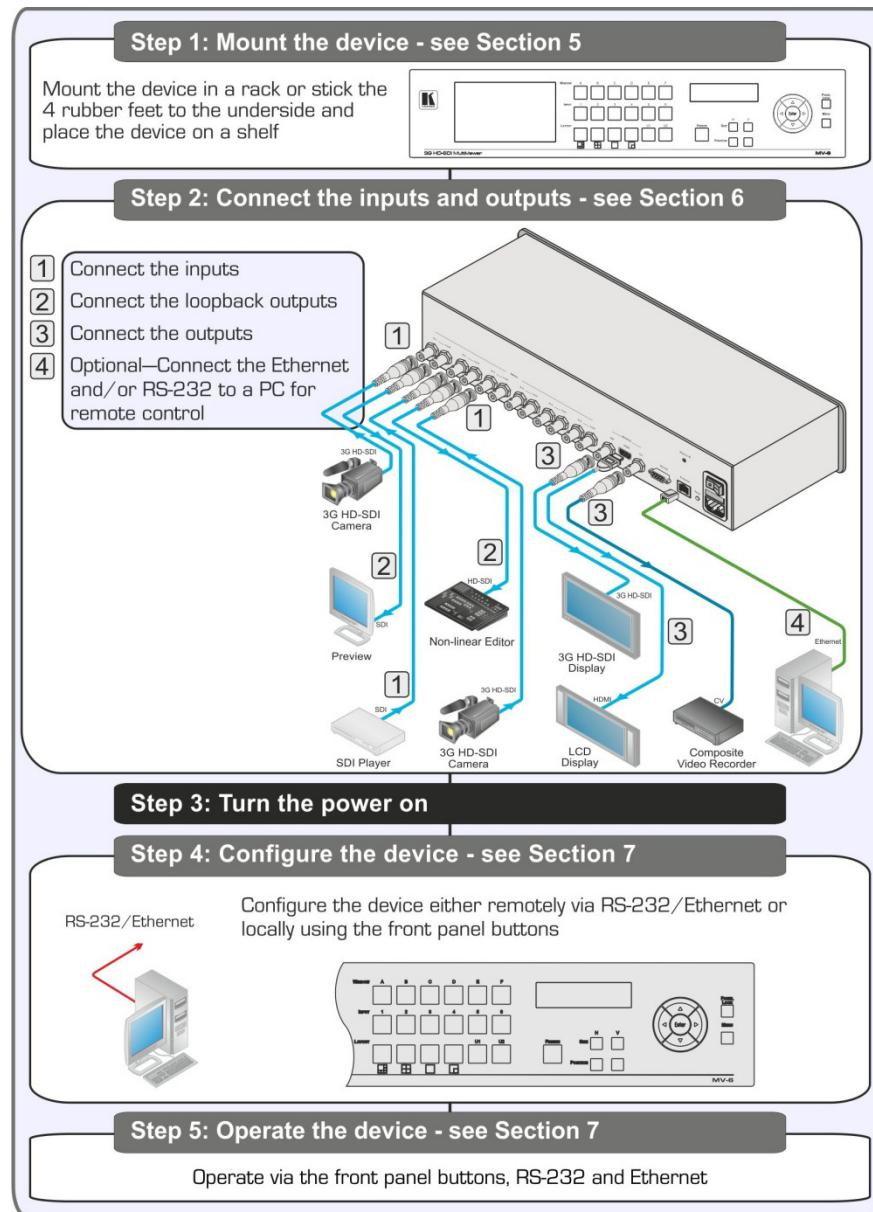
¹ GROUP 1: Distribution Amplifiers; GROUP 2: Switchers and Routers; GROUP 3: Control Systems;
GROUP 4: Format/Standards Converters; GROUP 5: Range Extenders and Repeaters; GROUP 6: Specialty AV Products;
GROUP 7: Scan Converters and Scalers; GROUP 8: Cables and Connectors; GROUP 9: Room Connectivity;
GROUP 10: Accessories and Rack Adapters; GROUP 11: Sierra Products

² We recommend that you use only the power cord supplied with this device

³ Download up-to-date Kramer user manuals from <http://www.kramerelectronics.com>

2.1 Quick Start

The following quick start chart summarizes the basic setup and operation.



3 Overview

The **MV-6** is a versatile, high-performance video viewer for signals up to 3G HD-SDI. The device can window up to six sources in any layout and output the image in SDI, HDMI and CV formats. Both preprogrammed and customizable screen division is supported.

In particular, the **MV-6** features:

- Input bandwidth of up to 3Gbps which supports standard definition, high definition and 3G high definition serial digital video signals (SD/HD/3G HD-SDI)
- SMPTE 259M, 292M and 424M input compliance and support for data rates of 270Mbps, 1483.5Mbps, 1485Mbps, 2967Mbps and 2970Mbps
- Input cable equalization up to 350m (1150ft) for SD¹ signals, 140m for 1.5GHz HD² signals, and 120m (394ft) for 3GHz HD signals
- Multi-video output formats; HD-SDI (292M) and 3G HD-SDI (SMPTE 424M), HDMI and composite
- Front panel color LCD preview screen for real-time display of output
- Kramer re-Klocking™ and equalization on each input – rebuilds the digital signal to travel longer distances
- Flexible control options; front panel with menu LCD and on-screen displays, Ethernet, and RS-232
- Screen handling buttons; freeze, size, position, and four pre-programmed and two user-definable layouts
- Medical equipment compliance

The **MV-6** is housed in a 2U height enclosure and is fed from a 100-240 VAC universal switching power supply. The device can be controlled via the front panel buttons and remotely via:

- RS-232 serial commands transmitted by a PC, touch-screen system or other serial controller
- Ethernet over a LAN

¹ Standard Definition (SD) means an NTSC or PAL compatible video format consisting of 480 (for NTSC) or 576 (for PAL) lines of interlaced video

² High Definition (HD) means a video format consisting of 720 active lines of progressive video or 1080 lines of progressive or interlaced video



3.1 Recommendations for Best Performance

To achieve the best performance:

- Use only good quality connection cables (we recommend Kramer high-performance, high-resolution cables) to avoid interference, deterioration in signal quality due to poor matching, and elevated noise levels (often associated with low quality cables)
- Do not secure the cables in tight bundles or roll the slack into tight coils
- Avoid interference from neighboring electrical appliances that may adversely influence signal quality and position your Kramer **MV-6** away from moisture, excessive sunlight and dust



This equipment is to be used only inside a building. It may only be connected to other equipment that is installed inside a building

3.2 Safety Instructions



Caution: There are no operator serviceable parts inside the unit

Warning: Use only the power cord that is supplied with the unit

Warning: Do not open the unit. High voltages can cause electrical shock! Servicing by qualified personnel only

Warning: Disconnect the power and unplug the unit from the wall before installing

3.3 Recycling Kramer Products

The Waste Electrical and Electronic Equipment (WEEE) Directive 2002/96/EC aims to reduce the amount of WEEE sent for disposal to landfill or incineration by requiring it to be collected and recycled. To comply with the WEEE Directive, Kramer Electronics has made arrangements with the European Advanced Recycling Network (EARN) and will cover any costs of treatment, recycling and recovery of waste Kramer Electronics branded equipment on arrival at the EARN facility. For details of Kramer's recycling arrangements in your particular country go to our recycling pages at

<http://www.kramerelectronics.com/support/recycling/>.

3.4 Accessory to Medical Equipment (IEC 60601-1)

In the modern medical environment remote access is essential, for example, to transfer clinical data between doctors and to train to medical students.

The **MV-6** is certified according to the IEC 60601-1-2, Clause 2.1.3, Medical Electrical Equipment, Part 1: General Requirements for Emc standard which is required when accessory devices are used at locations where medical personnel and patients are present.

The **MV-6** constitutes an optional component that can be considered necessary and suitable as part of medical equipment or for use as part of a medical system to provide real time simultaneous video feeds to those present at the local medical environment and at remote locations. In this environment, the **MV-6** can be added to the system ONLY if the connecting equipment has been evaluated and meets the IEC 60601-1-2 Emc standards. Note, that when attaching accessory devices to a digital or analog interface, they must comply with the IEC standard for which they are used: for medical equipment (IEC 60601-1-2), data processing equipment (IEC 60950) and electromagnetic compatibility (IEC 61000-1).

4 Defining the MV-6 3G HD-SDI Multiviewer

[Figure 1](#) and [Table 1](#) define the front panel of the **MV-6 3G HD-SDI Multiviewer**.

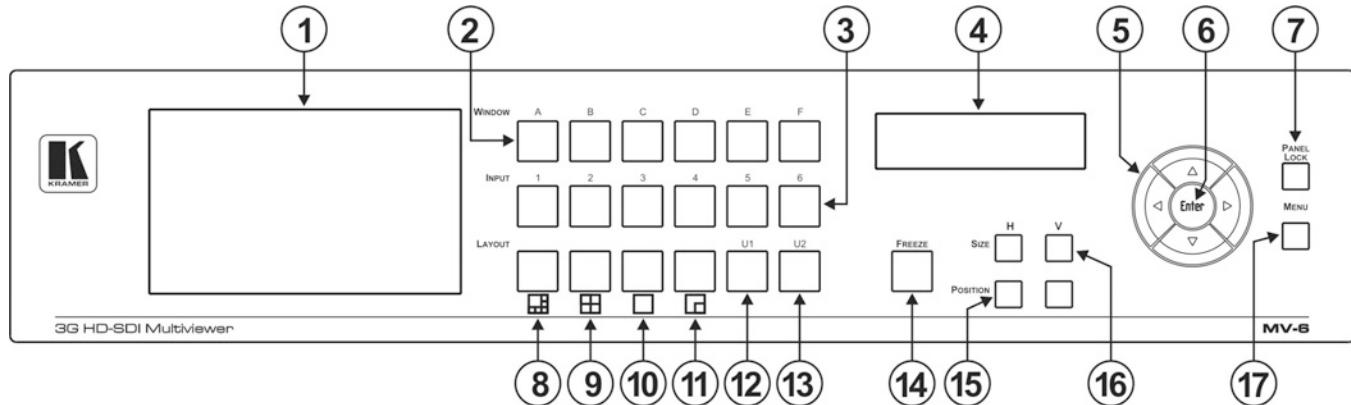


Figure 1: MV-6 3G HD-SDI Multiviewer Front Panel

Defining the MV-6 3G HD-SDI Multiviewer

Table 1: MV-6 3G HD-SDI Multiviewer Front Panel Features

#	Feature	Function
1	LCD Video Preview Screen	LCD screen to display the output signal
2	<i>WINDOW</i> Buttons (A to F)	Press to select one of the windows
3	<i>INPUT</i> Buttons (1 to 6)	Press to select the active input following selection of an active window (using the <i>WINDOW</i> buttons)
4	LCD Menu 2 Line x 16 Character Window/Input or Menu Display	During normal operation the Window/Input list is displayed. During menu operations, the Menu/parameter/values are displayed (see Section 7.9)
5	Menu Navigation Buttons	Press the up (▲), down (▼), left (◀) and right (▶) buttons to navigate the menu, parameters or values
6	<i>ENTER</i> Button	Press to enter the menu or accept the parameter/value
7	<i>PANEL LOCK</i> Button	Press and hold to lock the front panel buttons. Press and hold again to unlock the buttons (see Section 7.7)
8	Screen Layout Button (6 windows)	 Press to display and output all six inputs as per the pattern
9	Screen Layout Button (4 windows)	 Press to display and output four selected inputs in a quad pattern
10	Screen Layout Button (full screen)	 Press to display and output one selected input as a full screen
11	Screen Layout Button (2 windows)	 Press to display and output two selected inputs as per the pattern
12	<i>U1</i> Button	Press to select the first user-definable output window pattern (programmed using the menu, see Section 7.5)
13	<i>U2</i> Button	Press to select the second user-definable output window pattern (programmed using the menu, see Section 7.5)
14	<i>FREEZE</i> Button	Press to freeze the selected video window (see Section 7.6)
15	<i>POSITION</i> Buttons	Press either the horizontal (H) or vertical (V) button to change the position of the active window (see Section 7.3)
16	<i>SIZE</i> Buttons	Press either the width (H) or height (V) button to change the size of the active window (see Section 7.9)
17	<i>MENU</i> Button	Press to move back one level through the menu (see Section 7.9)

Defining the MV-6 3G HD-SDI Multiviewer

[Figure 2](#) and [Table 2](#) define the rear panel of the **MV-6 3G HD-SDI Multiviewer**.

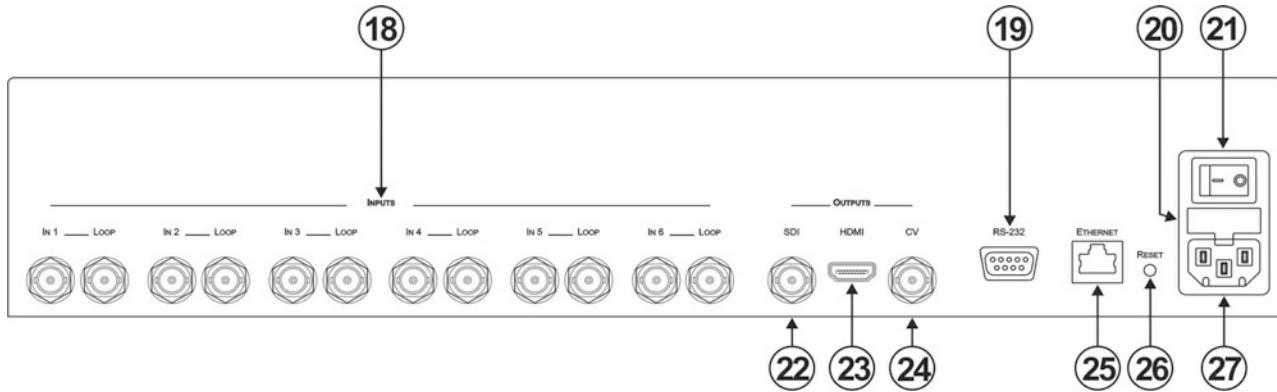


Figure 2: MV-6 3G HD-SDI Multiviewer Rear Panel

Table 2: MV-6 3G HD-SDI Multiviewer Rear Panel Features

#	Feature	Function
18	<i>INPUTS</i> (1 to 6) and Associated BNC LOOP Outputs (1 to 6)	Connect Inputs to video sources and Loop outputs to loop video acceptors (see Section 6)
19	RS-232 9-pin D-sub (F) Connector	Connect to the serial port on a PC or remote controller (see Section 6.1)
20	Mains Power Fuse	Fuse for protecting the device
21	Mains Power Switch	Switch for turning the device on or off
22	SDI BNC Connector	Connect to an SDI video acceptor (see Section 7.9)
23	OUTPUTS HDMI Connector	Connect to an HDMI video acceptor
24	CV BNC Connector	Connect to a composite video acceptor
25	ETHERNET RJ-45 Connector	Connect to a PC via a LAN for remote control (see Section 6.2)
26	RESET Button	Press and hold while power cycling the device to reset to factory default configuration (see Section 7.8)
27	Mains Power Connector	Connect to the mains power

5 Installing the MV-6 3G HD-SDI Multiviewer in a Rack

This section provides instructions for rack mounting the device.

Before installing in a rack, be sure that the environment is within the recommended range:

OPERATING TEMPERATURE:	0° to +40°C (32° to 104°F)
STORAGE TEMPERATURE:	-40° to +70°C (-40° to 158°F)
HUMIDITY:	10% to 90%, RHL non-condensing



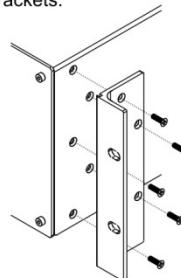
CAUTION!

When installing on a 19" rack, avoid hazards by taking care that:

1. It is located within the recommended environmental conditions, as the operating ambient temperature of a closed or multi unit rack assembly may exceed the room ambient temperature.
2. Once rack mounted, enough air will still flow around the machine.
3. The machine is placed straight in the correct horizontal position.
4. You do not overload the circuit(s). When connecting the machine to the supply circuit, overloading the circuits might have a detrimental effect on overcurrent protection and supply wiring. Refer to the appropriate nameplate ratings for information. For example, for fuse replacement, see the value printed on the product label.
5. The machine is earthed (grounded) in a reliable way and is connected only to an electricity socket with grounding. Pay particular attention to situations where electricity is supplied indirectly (when the power cord is not plugged directly into the socket in the wall), for example, when using an extension cable or a power strip, and that you use only the power cord that is supplied with the machine.

To rack-mount a machine:

1. Attach both ear brackets to the machine. To do so, remove the screws from each side of the machine (5 on each side), and replace those screws through the ear brackets.



2. Place the ears of the machine against the rack rails, and insert the proper screws (not provided) through each of the four holes in the rack ears.

Note:

- In some models, the front panel may feature built-in rack ears
- Detachable rack ears can be removed for desktop use
- Always mount the machine in the rack before you attach any cables or connect the machine to the power
- If you are using a Kramer rack adapter kit (for a machine that is not 19"), see the Rack Adapters user manual for installation instructions available from our Web site

6 Connecting the MV-6 3G HD-SDI Multiviewer

The **MV-6** accepts up to six SD/HD/3G HD-SDI inputs. The device outputs a signal (which can be any combination of the inputs) to the SDI, HDMI and composite video connectors as shown in [Figure 3](#).

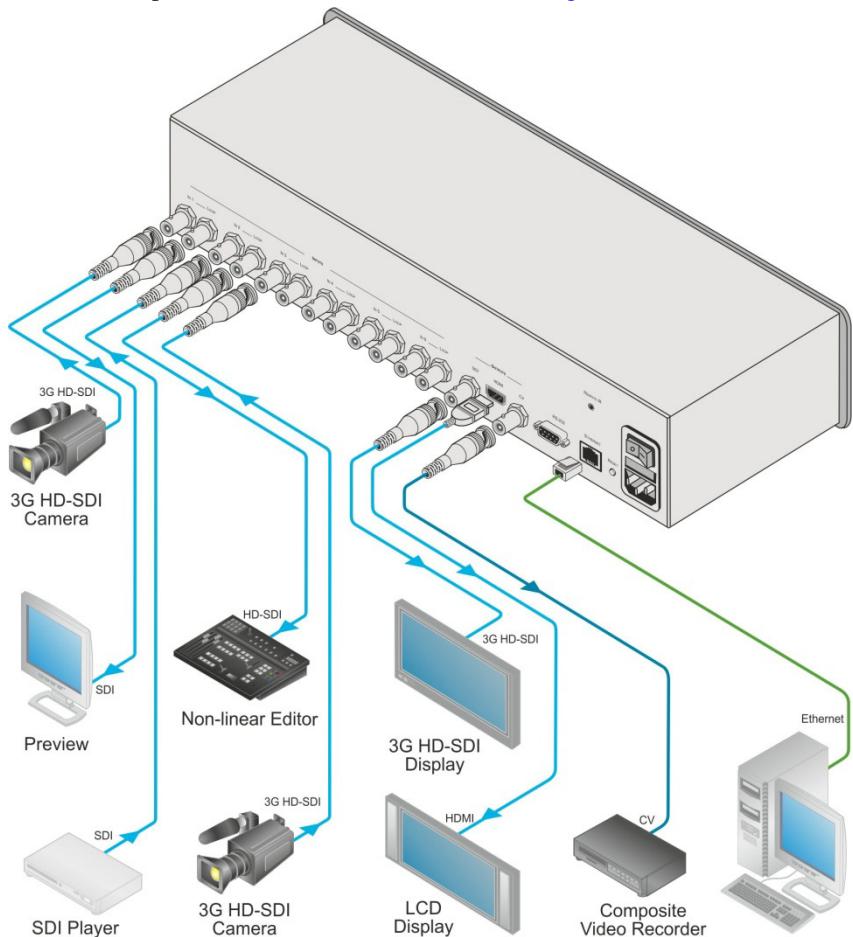


Figure 3: Connecting the MV-6 3G HD-SDI Multiviewer



Always switch off the power to each device before connecting it to your **MV-6**. After connecting your **MV-6**, connect its power and then switch on the power to each device.

To connect¹ the MV-6 3G HD-SDI Multiviewer as shown in [Figure 3](#):

1. Connect up to six SDI sources (SD, HD or 3G HD-SDI) to the INPUT BNC connectors (for example, 3G HD-SDI cameras to IN 1 and IN 3, and an SDI player to IN 2).
2. Connect up to six SDI acceptors (SD, HD or 3G HD-SDI) to the INPUT LOOP BNC connectors (for example, a preview SDI display to IN 1—LOOP and a non-linear editor to IN 2—LOOP).
3. Connect up to three display acceptors to the OUTPUT connectors (for example, a 3G HD-SDI display to the OUTPUT SDI BNC connector, an LCD display to the HDMI connector, and a CV video recorder to the OUTPUT CV BNC connector).
4. Optional—Connect a PC and/or serial controller to the:
 - Ethernet connector (see [Section 6.2](#))
—and/or—
 - RS-232 port² (see [Section 6.1](#))
5. Connect the power cord².

6.1 Connecting to the RS-232 Port

You can connect to the **MV-6** via an RS-232 connection using, for example, a PC. Note that a null-modem adapter/connection is not required.

To connect to the MV-6 via RS-232:

- Connect the RS-232 9-pin D-sub rear panel port on the **MV-6** via a 9-wire straight cable (only pin 2 to pin 2, pin 3 to pin 3, and pin 5 to pin 5 need to be connected) to the RS-232 9-pin D-sub port on your PC

6.2 Connecting to the Ethernet Port

You can connect the **MV-6** via the Ethernet port in either of the following ways:

- For direct connection to the PC, use a crossover cable (see [Section 6.2.1](#))
- For connection via a network hub or network router, use a straight-through cable (see [Section 6.2.2](#))

6.2.1 Connecting the Ethernet Port Directly to a PC

You can connect the Ethernet port of the **MV-6** to the Ethernet port on your PC, via a crossover cable with RJ-45 connectors.

¹ Switch off the power to each device before connecting it to your MV-6. After connecting your MV-6, switch on its power and then switch on the power to each device

² Not shown in the illustration



This type of connection is recommended for identification of the factory default IP address¹ of the **MV-6** during the initial configuration

After connecting the Ethernet port, configure your PC as follows:

1. Right-click the My Network Places icon on your desktop.
2. Select **Properties**.
3. Right-click Local Area Connection Properties.
4. Select **Properties**.
The Local Area Connection Properties window appears.
5. Select the Internet Protocol (TCP/IP) and click the **Properties** Button (see [Figure 4](#)).

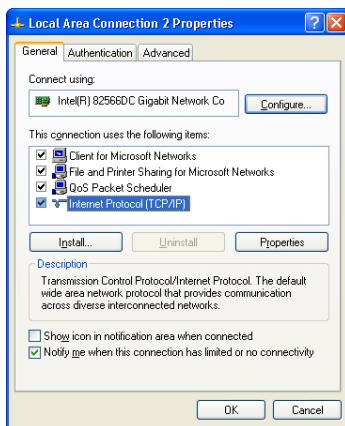


Figure 4: Local Area Connection Properties Window

6. Select Use the following IP Address, and fill in the details as shown in [Figure 5](#). You can use any IP address in the range 192.168.1.1 to 192.168.1.255 (excluding 192.168.1.39) that is provided by your IT department.
7. Click **OK**.

¹ The default IP address is 192.168.1.39

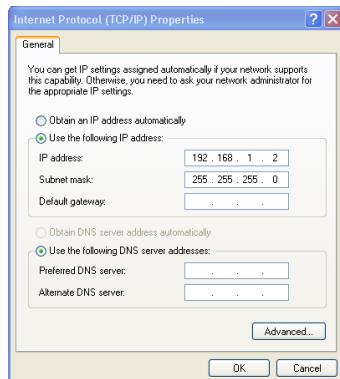


Figure 5: Internet Protocol (TCP/IP) Properties Window

6.2.2 Connecting the Ethernet Port via a Network Hub

You can connect the Ethernet port of the **MV-6** to the Ethernet port on a network hub or network router, via a straight-through cable with RJ-45 connectors.

7 Operating the MV-6 3G HD-SDI Multiviewer Locally

The **MV-6** sports an LCD video preview screen on which the live video output is shown. Changes made to the device configuration are reflected immediately on the screen allowing you to monitor the output in real-time. The **MV-6** is operated locally using the front panel buttons.

7.1 Display

When the **MV-6** is powered on, the following is displayed briefly:

MV6 Multiviewer

KRAMER

The device then performs a self test. If the test is successful the Window/Input list is displayed, an example of which is shown below.

WIN A B C D E F

INP 2 4 5 6 1 3

During operation, if there is no button activity for approximately 60 seconds the display reverts to the Window/Input list.

7.2 Adjusting the Size of a Window

The horizontal and vertical size of each window can be modified.

To adjust the size of a window:

1. Select the required window by pressing one of the Window buttons.
The relevant button lights.
2. Press either the H Size or V Size button to adjust the width or height of the selected window.
3. Use the left (◀) and right (▶) buttons to adjust the window width, and use the up (▲) and down button (▼) to adjust the window height.
The size changes in real-time.
4. Press Menu twice to exit the window size setting.

7.3 Adjusting the Position of a Window

The horizontal and vertical position of each window can be modified.

To adjust the position of a window:

1. Select the required window by pressing one of the Window buttons.
The relevant button lights.
2. Press either the H Position or V Position button to move the window.
3. Use the left (◀) and right (▶) buttons to move the window horizontally, and use the up (▲) and down button (▼) to move the window vertically.
The position changes in real-time.
4. Press Menu twice to exit the window position setting.

7.4 Defining and Saving a Custom Window Layout

In addition to the four predefined window layouts, the **MV-6** can store two custom window layouts. Once you have defined a custom window layout you can save it for future recall.

To define and save a custom, user-defined window layout:

1. Using the Size and Position buttons, adjust all windows to the required configuration.
2. Press and hold either the U1 or U2 Layout button until the button flashes once.
The window layout is stored in the respective memory.

7.5 Recalling a Window Layout

You can select any of the four predefined or two custom window layouts using the window layout buttons.

To select a window layout:

- Press one of the six screen layout buttons.
The button flashes quickly three times and the window layout is recalled from the memory

7.6 Freezing/Releasing a Video Output

To freeze/release a video output:

1. Select the required window to freeze.
2. Press the Freeze button (see [FREEZE Button](#)).
The button lights and the output video freezes.
3. Press the Freeze button.
The button no longer lights and the video is no longer frozen.

7.7 Locking the Front Panel

Lock the front panel buttons to prevent unwanted key presses from changing the current configuration.

To lock the front panel:

- Press and hold the Panel Lock button (see [PANEL LOCK Button](#)).
The button lights and the front panel buttons are locked. Pressing any button causes the Locked message to display and the Lock button to flash

To unlock the front panel:

- Press and hold the Panel Lock button (see [PANEL LOCK Button](#)).
The button no longer lights and the front panel buttons are unlocked

7.8 Resetting the Device to Factory Defaults

To reset the device to the factory defaults:

1. Turn the device off.
2. Press and hold the Reset button on the rear panel of the device.
3. While holding the button depressed, turn the device on.
4. Hold the button depressed for 10 seconds and release the button.
The configuration is reset to the factory default.

7.9 Using the Menu

The menu is displayed on the character display when the Enter button is pressed. After no button activity for about a minute, the window input list is displayed but the menu remains open in the background at the same position it was last left in.

Navigation through the menu is performed as follows:



- Enter—display the menu or select a parameter/value
- Up (▲)—scroll up through the parameter/value list
- Down (▼)—scroll down through the parameter/value list
- Left (◀)—move left in the current field
- Right (▶)—move right through the current field
- Menu—Move up one level in the menu hierarchy

The main menu comprises six sections:

- Windows (see [Section 7.9.1](#))
- Output (see [Section 7.9.2](#))
- Status (see [Section 7.9.3](#))
- Comm Settings (see [Section 7.9.4](#))
- User Presets (see [Section 7.9.5](#))
- System (see [Section 7.9.6](#))

7.9.1 Windows Sub-menu

The parameters in the Windows sub-menu set the window inputs and characteristics.

Table 3: Windows Sub-menu Parameters and Descriptions

Parameter		Description	Values
Select window		Selects the window to adjust	A, B, C, D, E, F Default—F
Visibility		Makes the selected window visible or non-visible	Visible, Non-Visible Default—Visible
Select layer		Selects a source to display in the selected window	TOP, 2, 3, 4, 5, 6 Default—TOP
Input		Selects an input	1, 2, 3, 4, 5, 6 Default—1
Size	Hor size(%)	Sets the horizontal size for the selected window	1 to 100 Default—66
	Ver size(%)	Sets the vertical size for the selected window	1 to 100 Default—66
Position	X origin(%)	Sets the X origin for the selected window	0 to 99 Default—0
	Y origin(%)	Sets the Y origin for the selected window	0 to 99 Default—0
Freeze		Freezes or releases the video	ON, OFF Default—OFF

7.9.2 Output Sub-menu

The parameters in the Output sub-menu set the output and LCD preview screen characteristics.

Note: NTSC or PAL is automatically selected depending on the selected output resolution refresh rate.

Table 4: Output Sub-menu Parameters and Descriptions

Parameter	Description	Values
RESOLUTION	Sets the output resolution	720p59.94, 720p60, 720p50, 1080p59.94, 1080p60, 1080p50 Default—720p59.94
GENLOCK MODE	Turns on and off and sets the source of the unlock signal	NO GENLOCK, INPUT 1, INPUT 2, INPUT 3, INPUT 4, INPUT 5, INPUT 6 Default—NO GENLOCK
BACKGROUND >	Sets the background color using R, G and B values	000 to 255 Default—R=1, G=101, B=53
WIN BORDER	Turns the window border on or off	ON, OFF Default—ON
WIN TEXT	Turns the window text labels on and off	ON, OFF Default—ON

7.9.3 Status Sub-menu

The parameters in the Status sub-menu display the input states.

Table 5: Status Sub-menu Parameters and Descriptions

Parameter	Description	Values
INPUTS >	Displays the input states	IN 1 unlocked, IN 2 unlocked, IN 3 unlocked, IN 4 unlocked, IN 5 unlocked, IN 6 unlocked
GENLOCK unlocked	Displays the Genlock state	

7.9.4 Comm Settings Sub-menu

The parameters in the Comm Settings sub-menu set the network IP and serial communications values.

Table 6: Comm Settings Parameters and Descriptions

Parameter	Description		Options
NETWORK	IP address	Sets the IP network address	All valid IP addresses Default—192.168.001.039
	IP mask	Sets the IP network mask	All valid subnets Default—255.255.000.000
	IP gateway	Sets the IP gateway address	All valid gateway addresses Default—000.000.000.000
	IP port	Sets the IP port number	All valid TCP ports Default—05000
RS-232	Baud	Displays the baud rate	115200
	Parity	Displays the parity setting	none



7.9.5 User Presets Sub-menu

The options in the User Presets sub-menu save and recall the preset configuration memories (see [Section 7.4](#)).

Table 7: User Presets Parameters and Descriptions

Parameter	Description	Options
SAVE	Saves the current screen layout as a user defined layout	USER PRESET 1, USER PRESET 2 Default—USER PRESET 1
LOAD	Loads the selected user defined screen layout	USER PRESET 1, USER PRESET 2 Default—USER PRESET 1

7.9.6 System Sub-menu

The parameters in the System sub-menu display the device versions and set the video screen characteristics.

Table 8: System Sub-menu Parameters and Descriptions

Parameter	Description	Options
FIRMWARE	The device firmware version	
FPGA VER	The device FPGA version	
S/N	The device serial number	
LCD	Back Light	AUTO, ON Default—AUTO
	Brightness	0 to 100 Default—100

8 Operating the MV-6 3G HD-SDI Multiviewer Remotely

The **MV-6** can be operated remotely using the Kramer **MV-6** Controller software¹ via the:

- RS-232 serial port (see [Section 8.1](#))
- Ethernet port (see [Section 8.2](#))

8.1 Operating the MV-6 via the RS-232 Serial Port

Kramer offers free control software that allows you to operate the **MV-6** remotely via a PC or serial controller using serial commands (see [Section 12.1](#)). This software can be downloaded from www.kramerelectronics.com.

8.2 MV-6 Controller Software

For details regarding connecting to the Ethernet port on the **MV-6**, see [Section 6.2](#).

The Controller software requires the following:

- Windows™ XP, Vista or Windows™ 7
- Microsoft .Net Framework version 3.5

To install the Controller software, download the software and run the setup file. After installation, running the Controller software for the first time displays a window similar to that shown in [Figure 6](#).

¹ The free MV-6 Control software can be downloaded from <http://www.kramerelectronics.com>



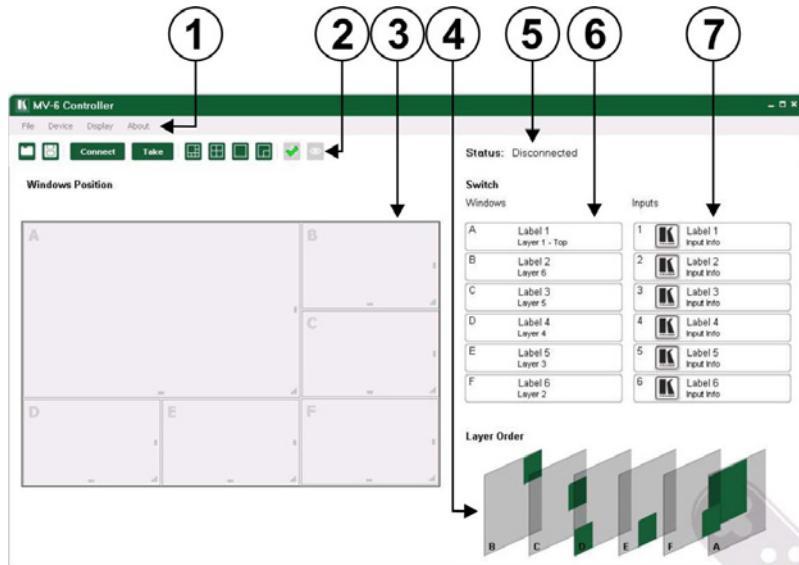


Figure 6: MV-6 Controller Software Main Window

Table 9: MV-6 Controller Software Features

#	Feature	Function
1	Menu Bar	Operate and configure the device using the Menu Bar options (see Section 8.2.1)
2	Quick Access Toolbar	Operate and configure the device using the quick access toolbar buttons (see Section 8.2.2)
3	<i>Windows Position</i>	Modify window size and position by dragging and dropping individual windows (see Section 8.2.4)
4	<i>Layer Order</i>	Click and drag individual layers to arrange the layer order (see Section 8.2.5)
5	Status Indicator	Indicates whether or not the Controller software is connected to the device (see Section 8.2.5)
6	<i>Switch Windows</i>	Press to select a window (see Section 8.2.5)
7	<i>Switch Inputs</i>	Press to select an inputs (see Section 8.2.5)

Note: Unless the device is in off-line mode (by pressing the **Take** button), when a change is made on the device (for example, a different output is selected), the change is reflected almost immediately in the main window of the Controller Software. Similarly, if a change is made in the Controller Software, the change is reflected almost immediately on the device.

8.2.1 The Menu Bar

The menu bar options are shown in [Table 10](#).

Table 10: Menu Bar Options

Menu Bar Options	Sub Menu	Description
FILE	Open	Open an existing configuration
	Save	Save the current configuration
	Exit	Exit the MV-6 Controller software
DEVICE	Connect/Disconnect	Connect or disconnect to the device (see Section 8.2.3)
	Take/Update	Press Take to put the device in off-line mode. Press Update to implement waiting changes and return the device to on-line mode (see Section 8.2.5)
	Firmware Update	Update the device firmware (see Section 8.2.12)
	Device Details	Retrieve and display the device details, such as, model, unit name, version, and so on. (see Section 8.2.5)
DISPLAY	Presets	Set the screen to display one of the preconfigured configurations: 6-Split, Quad, Full, 2-Split
	Output Resolution	Set the output resolution: 720P 59.94Hz, 720P 50Hz, 1080P 60Hz, 720P 60Hz, 1080P 59.94Hz, 1080P 50Hz
	Genlock Control	Unlocks the genlock or sets the source for genlock control: Free Run (default), Input 1, Input 2, Input 3, Input 4, Input 5, Input 6
	Background Color	Sets the background color of the window
	Window Border	Turns the window border on and off
	Refresh	Retrieves full information from the device
ABOUT	Displays the Step-in Software and Kramer company details	

Note: Any actions that you are not authorized to perform are grayed out.

8.2.2 The Quick Access Toolbar

The Quick Access Toolbar buttons are shown in [Figure 7](#) and described in [Table 10](#).



Figure 7: Quick Access Toolbar

Table 11: Quick Access Toolbar Options

Feature	Description
	Open an existing project
	Save the current project
Connect Disconnect	Connects to and disconnects from the device (see Section 8.2.3)

Feature	Description
 Take	Press Take to enable multiple off-line changes to be made.
 Update	Press Update to implement the changes (see Section 8.2.8)
	Set the screen to display the 6-window configuration
	Set the screen to display the 4-window configuration
	Set the screen to display the single-window configuration
	Set the screen to display the 2-window configuration
	Freezes the output video
	Sets the visibility of the active window

8.2.3 Connecting to the Device

To connect to the device:

1. Click the **Connect** button.

The window shown in [Figure 8](#) appears.

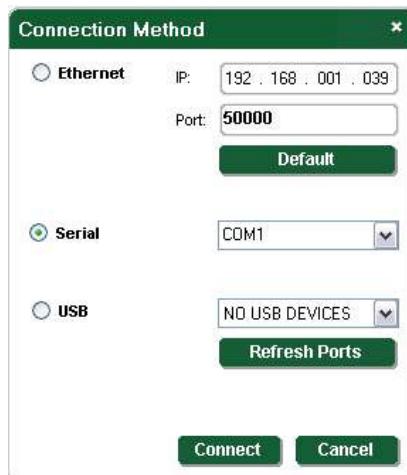


Figure 8: Connect Window

2. Select the required method of connection radio button:

- For Ethernet, enter the IP address and Port number of the device. To set the default IP address and Port number, press the **Default** button.

- For a serial connection, select the required Com port from the drop-down list.
3. Click **Connect**.
- If the connection is successful, the main window shown in [Figure 6](#) appears. If the connection is not successful, a Timeout error message appears.

8.2.4 Windows Position

The windows can be manually manipulated in size and position in the **Window Position** area.

Windows Position

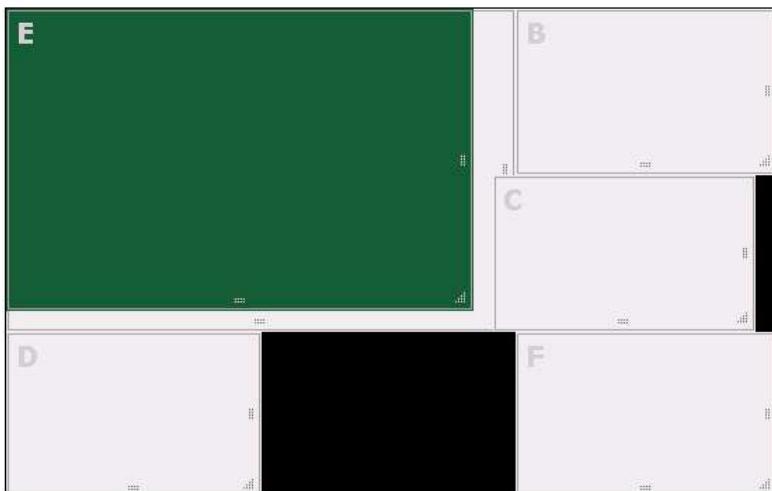


Figure 9: Windows Position

To change the size of a window:

- Click, hold and drag the required window handle

To change the position of a window:

- Click, hold and drag anywhere in the window

8.2.5 Switch Buttons

The switching configuration can be modified by clicking on the **Windows** and **Inputs** buttons.

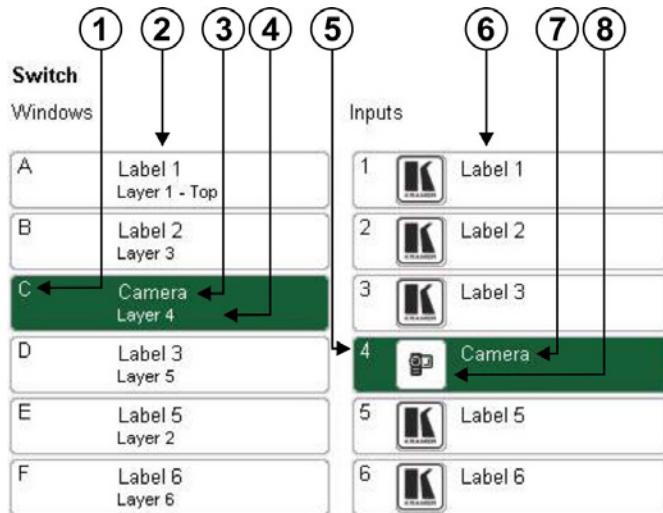


Figure 10: Switch Buttons

Table 12: Switch Button Characteristics

#		Description
1	C Window	Window identifier (A to F)
2	Windows Buttons (A to F)	Press to select a window to assign to an input (see Section 8.2.9)
3	Camera	The label of the input assigned to this window (see Section 8.2.9)
4	Layer 4	The layer (Top layer to 6) of this window (see Section 8.2.7)
5	4	Input number (1 to 6)
6	Inputs Buttons (1 to 6)	Press to select an input to assign to a window (see Section 8.2.9)
7	Camera	Input button label (see Section 8.2.9)
8	Input icon	User assigned icon for this input (see Section 8.2.9)

8.2.6 Connection Status

The connection status can be one of the following states:

- Online—the device is connected and being updated in real-time by the software
- Online, in take mode (not updating device)—the device is connected but changes are only implemented when the Update button is pressed
- Offline—in Take mode

8.2.7 Changing the Layer Order

You can modify the order in which the windows are arranged. The top layer is on the right and the bottom layer on the left. In [Figure 11](#) layer A is on top and layer F is at the bottom.

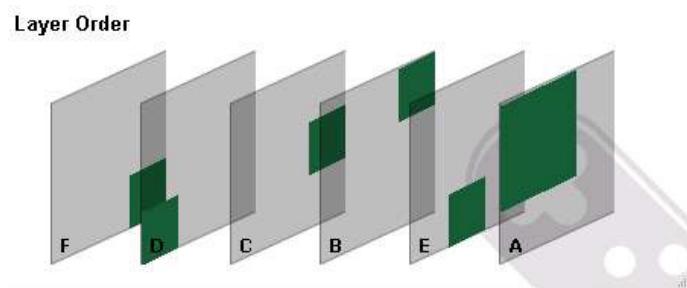


Figure 11: Layer Order

To change the window layer order:

1. Click and hold on the layer that you want to move.
2. Drag the layer to the right or left into the required position and release.
The layer is placed in the required position.

8.2.8 Implementing Multiple Actions At Once

To implement multiple actions at once:

1. Press the **Take** button to put the device in off-line mode.
The button changes to the **Update** button and the device is in off-line mode.
2. Perform the required actions, such as, switching and layer order changes.
3. Press the **Update** button.
The button changes to the **Take** button and all changes are implemented.

8.2.9 Switching an Input to a Window

To switch an input to a window:

1. Click on the required window button.
The window is selected and the button changes to a solid color as shown in [Figure 12](#).



Figure 12: Switching an Input to a Window

2. Click on the required Inputs button.

The input is assigned to the previously selected window and the button changes to a solid color.

8.2.10 Changing a Window Setup

To change a window setup:

1. Right-click on the relevant Windows button.

The **Window Setup** window appears as shown in [Figure 13](#).

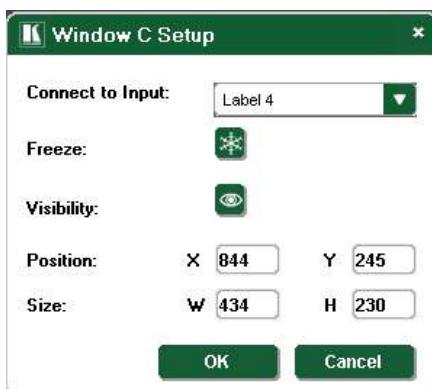


Figure 13: Windows Setup Window

2. From the **Connect to Input** drop-down list, select the required input.
3. Click the **Freeze** icon to freeze this window.
4. Click the **Visibility** icon to modify the visibility of this window.
5. In the **Position** fields, enter the x and y position for the window.
6. In the **Size** fields, enter the width and height for the window.
7. Click **OK**.

The Window setup is changed.

8.2.11 Changing Input Button Properties

To change the properties of an input button:

1. Right-click on the relevant input button.

The **Input Properties** window appears as shown in [Figure 14](#).

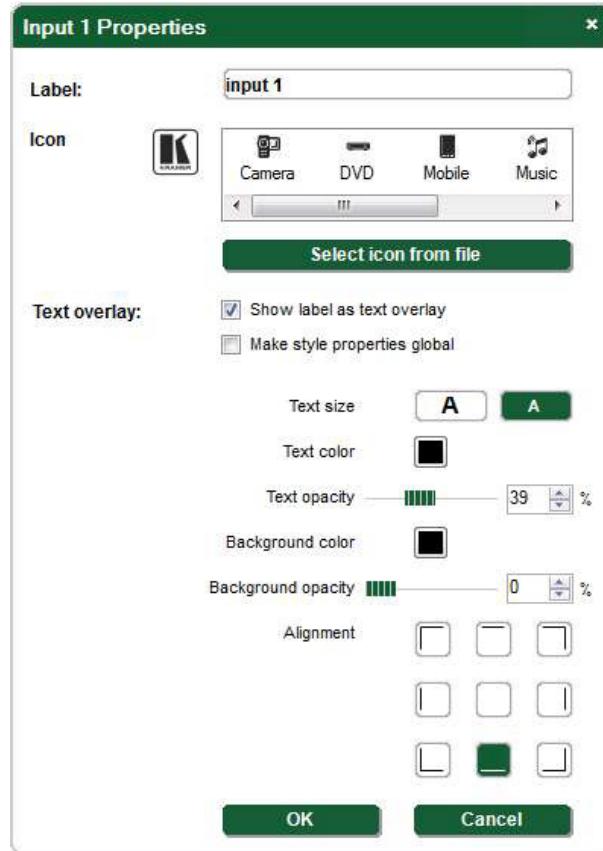


Figure 14: Input Button Properties Window

2. In the **Label** text box, enter the required button label.
(The label is limited to 10 characters.)
3. Select the required icon from the list or click on the **Select icon from file** button and browse to the required file.
4. Modify the **Text Overlay** properties as required.
5. Click **OK**.
The input button characteristics are changed.

8.2.12 Changing the Device Details

From this window you can change the device name and its IP communication parameters.

To change the device details:

1. From the Menu bar, click on **Device**.

The **Device Details** window appears as shown in [Figure 15](#).

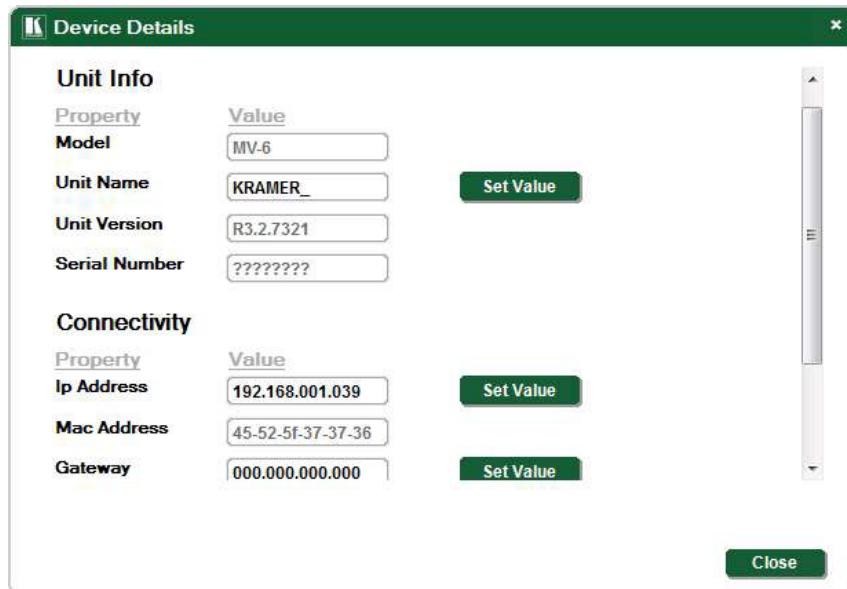


Figure 15: Device Details Window

2. Modify the parameters as required. For each modified parameter, click **Set Value**.
3. Click **Close**.

Note: If you modify any of the IP parameters you need to reconnect to the device with the new parameters.

8.2.13 Updating the Firmware

To update the firmware you must be logged in as Admin.

To update the firmware:

1. Download the latest firmware file from <http://www.kramerelectronics.com>.
2. Click **Unit > Firmware Update**.
3. Browse to the firmware file that you downloaded.

4. Click **Open**.

The device firmware is loaded.

Note: Do not interrupt the uploading process or the device may be damaged.

5. When the process is complete, reset the device.

8.2.14 Setting the IP Network Parameters

To set the IP network parameters you must be logged in as Admin.

To set the IP network parameters:

1. Click **Unit > Device Details**.
2. Under **Connectivity**, edit the required parameter.
3. Click **Set Value**.
A confirmation message appears.
4. Click **OK**.
The parameter is set.
5. Reboot the device.

8.2.15 Displaying the MV-6 Software Version Number

To display the MV-6 Software version number:

1. From the Menu bar, click **About**.

The **About MV6 Controller** window appears as shown in [Figure 16](#).



Figure 16: About MV-6 Window

2. Click **OK** to close the window.

9 Upgrading the Firmware

For instructions on upgrading the firmware see “*Upgrading the MV-6 Firmware Using the K-Upload Software*”.

Note: To upgrade to firmware V3.2.7321 you must use K-Upload software V1.0.0.50. After upgrading, perform a factory reset (see [Section 7.8](#)).

10 Technical Specifications

[Table 13](#) lists the technical specifications of the **MV-6**.

*Table 13: MV-6 Technical Specifications*¹

INPUTS:	6 SDI serial video, 75Ω on BNC connectors	SD	SMpte-259M	SMPTE-125M	480i – 59.94				
			ITU-R BT.656-5	576i – 50					
		HD	SMpte-292	SMpte-296M	720p – 59.94/60/50				
				SMpte-274M	1080i – 59.94/60/50				
					1080p – 29.97/30/25 23.98/24 23.98sF/24sF				
		3G	SMpte-424M	SMpte-296M	1080p – 59.94/60/50				
	MAX. INPUT LEVEL:	800mVpp /75Ω							
	OUTPUTS ² :								
	1 HDMI								
	1 CV on a BNC connector For 720p @50Hz and 1920p @50Hz the output is PAL For 720p @59.94/60Hz and 1920p @59.94/60Hz the output is NTSC								
	1 SDI output, 75Ω on BNC connector		SMpte-292	SMpte-296M	720p – 59.94/60/50				
			SMpte-424M	SMpte-296M	1080p – 59.94/60/50				
	MAX. OUTPUT LEVEL:	800mVpp /75Ω							
	6 LOOP								
PREVIEW SCREEN:	4.3" TFT color LCD panel								
SERIAL BIT DATA RATE:	Up to 2.97Gbps								
CONTROLS:	Front-panel, RS-232, Ethernet								
POWER CONSUMPTION:	Universal, 100-240V AC, 50/60Hz 35VA								
OPERATING TEMPERATURE:	0° to +40°C (32° to 104°F)								
STORAGE TEMPERATURE:	-40° to +70°C (-40° to 158°F)								
HUMIDITY:	10% to 90%, RHL non-condensing								
DIMENSIONS:	19" x 7.4" x 2U (W, D, H) rack mountable								
WEIGHT:	3.1kg (6.83lbs) approx.								
ACCESSORIES:	Power cord, Rack "ears"								

¹ Specifications are subject to change without notice

² The device does not pass audio

11 Default Communication Parameters

Table 14: Default Communication Parameters

RS-232	
Protocol 3000	
Baud Rate:	115200
Data Bits:	8
Stop Bits:	1
Parity:	None
Command Format:	ASCII
Example (Output 1 to Input 2):	#V 2>1 ^{CR}
Ethernet	
To reset the IP settings to the factory reset values, power cycle the device while holding in the Factory Reset button, located on the rear panel of the unit	
IP Address:	192.168.1.39
Subnet mask:	255.255.255.0
Default gateway:	192.168.1.1
TCP Port #: 5000	5000
UDP Port #: 50000	50000
Maximum UDP Ports:	10
Maximum TCP Ports:	4



12 Kramer Protocol 3000

The MV-6 can be operated using serial commands from a PC, remote controller or touch screen using the Kramer Protocol 3000.

This section describes:

- Kramer Protocol 3000 syntax (see [Section 12.1](#))
- Kramer Protocol 3000 commands (see [Section 12.2](#))

12.1 Kramer Protocol 3000 Syntax

12.1.1 Host Message Format

Start	Address (optional)	Body	Delimiter
#	device_id@	Message	CR

12.1.1.1 Simple Command

Command string with only one command without addressing:

Start	Body	Delimiter
#	Command SP Parameter_1,Parameter_2,...	CR

12.1.1.2 Command String

Formal syntax with commands concatenation and addressing:

Start	Address	Body	Delimiter
#	device_id@	Command_1 Parameter1_1,Parameter1_2,.../Command_2 Parameter2_1,Parameter2_2,.../Command_3 Parameter3_1,Parameter3_2,.../...	CR

12.1.2 Device Message Format

Start	Address (optional)	Body	delimiter
~	device_id@	Message	CR LF

12.1.2.1 Device Long Response

Echoing command:

Start	Address (optional)	Body	Delimiter
~	device_id@	Command SP [Param1 ,Param2 ...] result	CR LF

CR = Carriage return (ASCII 13 = 0x0D)

LF = Line feed (ASCII 10 = 0x0A)

SP = Space (ASCII 32 = 0x20)

12.1.3 Command Terms

Command

A sequence of ASCII letters ('A'-'Z', 'a'-'z' and '-').

Command and parameters must be separated by at least one space.

Parameters

A sequence of alphanumeric ASCII characters ('0'-'9','A'-'Z','a'-'z' and some special characters for specific commands). Parameters are separated by commas.

Message string

Every command entered as part of a message string begins with a **message starting character** and ends with a **message closing character**.

Note: A string can contain more than one command. Commands are separated by a pipe ('|') character.

Message starting character

'#' – For host command/query

'~' – For device response

Device ID (Optional, for K-NET)

K-NET Device ID followed by '@'

Query sign

? follows some commands to define a query request.

Message closing character

[CR] – For host messages; carriage return (ASCII 13)

[CRLF] – For device messages; carriage return (ASCII 13) + line-feed (ASCII 10)

Command chain separator character

When a message string contains more than one command, a pipe ('|') character separates each command.

Spaces between parameters or command terms are ignored.

12.1.4 Entering Commands

You can directly enter all commands using a terminal with ASCII communications software, such as HyperTerminal, Hercules, etc. Connect the terminal to the serial or Ethernet port on the Kramer device. To enter [CR] press the Enter key.

([LF] is also sent but is ignored by command parser).

For commands sent from some non-Kramer controllers like Crestron, some characters require special coding (such as, /X##). Refer to the controller manual.

12.1.5 Command Forms

Some commands have short name syntax in addition to long name syntax to allow faster typing. The response is always in long syntax.



12.1.6 Chaining Commands

Multiple commands can be chained in the same string. Each command is delimited by a pipe character (“|”). When chaining commands, enter the **message starting character** and the **message closing character** only once, at the beginning of the string and at the end.

Commands in the string do not execute until the closing character is entered.

A separate response is sent for every command in the chain.

12.1.7 Maximum String Length

64 characters

12.2 Kramer Protocol 3000 Commands

12.2.1 Common Commands

Command	Abbreviation	Description	Type	Permission
#		Protocol handshaking	Common-mandatory	End User
BUILD-DATE?		Read device build date	Common-mandatory	End User
FACTORY		Reset to factory default configuration	Common	End User
HELP		List of commands	Common-mandatory	End User
LOCK-FP	LCK	Lock front panel	Common	Administrator
LOCK-FP?	LCK?	GET Lock front panel	Common	End User
MACH-NUM		Set Machine number	Common	Administrator
MODEL?		Read device model	Common-mandatory	End User
NAME		Set machine (DNS) name	Common	Administrator
NAME?		Query machine (DNS) name	Common	End User
NAME-RST		Reset machine name to factory default (DNS)	Common	Administrator
PROT-VER?		Read device protocol version	Common-mandatory	End User
PRST-RCL		Read saved preset list (see Note below)	Common	End User
RESET		Reset device	Common-mandatory	Administrator
SN?		Read device serial number	Common-mandatory	End User
UPGRADE		Execute firmware upgrade	Common	Administrator
VERSION?		Read device firmware version	Common-mandatory	End User

Note: The first four presets are geometrical presets (only the size and position of the windows are affected), but presets five and six include additional information.

12.2.2 Network Setting Commands

Command	Abbreviation	Description	Type	Permission
ETH-PORT	ETHP	Change protocol Ethernet port	Ethernet	Administrator
ETH-PORT?	ETHP?	Query protocol Ethernet port	Ethernet	End User
NET-DHCP	NTDH	Set DHCP mode	Ethernet	Administrator
NET-DHCP?	NTDH?	Query DHCP mode	Ethernet	End User
NET-GATE	NTGT	Set Gateway	Ethernet	Administrator
NET-GATE?	NTGT?	Query Gateway	Ethernet	End User
NET-IP	NTIP	Set IP address	Ethernet	Administrator
NET-IP?	NTIP?	Query IP address	Ethernet	End User
NET-MAC?	NTMC?	Query MAC address	Ethernet	End User
NET-MASK	NTMSK	Set subnet mask	Ethernet	Administrator
NET-MASK?	NTMSK?	Query subnet mask	Ethernet	End User

12.2.3 Device Specific Commands

Command	Description	Syntax	Response
BCKGRND	Set background color	#BCKGRND R, G, B<CR>	-BCKGRND R,G,B [result]<CR>
BCKGRND?	Get background color	#BCKGRND ?	-BCKGRND? R,G,B <CR>
CRDT	Set window size and position in pixels	#CRDT win_num,x0,y0,x1,y1<CR>	-CRDT win_num,x0,y0,x1,y1[result]<CR>
CRDT?	Get window size and position in pixels	#CRDT? win_num<CR>	-CRDT? win_num,x0,y0,x1,y1<CR>
ETH-PORT	Set IP port	#ETH-PORT <protocol>,<port_num><CR>	-ETH-PORT <protocol>, <port_num> [result] <CR>
ETH-PORT?	Get IP port	#ETH-PORT? <protocol>	-ETH-PORT <protocol>, <port_num> <CR>
FPGA-VER?	Get FPGA version	#FPGA-VER? <id><CR>	-FPGA-VER <id>,<expected ver>,<actual ver>
GNLCK	Set genlcock	#GNLCK id <CR>	-GNLCK id [result]<CR>
GNLCK?	Get genlcock	#GNLCK? id<CR>	-GNLCK? id, state<CR>
NTGT	Set gateway address	#NTGT <gateway> <CR>	-NTGT <gateway> [result]<CR>
NTGT?	Get gateway address	#NTGT?	-NTGT <gateway> <CR>
NTIP	Set IP address	#NTIP <ip address> <CR>	-NTIP <ip address> [result]<CR>
NTIP?	Get IP address	#NTIP?	-NTIP <ip address> <CR>
NTMSK	Set IP mask	#NTMSK <ip mask> <CR>	-NTMSK <ip mask> [result]<CR>
NTMSK?	Get IP address	#NTMSK?	-NTMSK <ip mask> <CR>
OVRBLK	Set text overlay background parameters (color, transparency)	#OVRBLK stage,stage_id,r,g,b,alpha	~ nn@OVRBLK stage,stage_id,r,g,b, alpha



Kramer Protocol 3000

Command	Description	Syntax	Response
OVRBLK?	Get text overlay background parameters (color, transparency)	#OVRLBK? stage,stage_id	~ nn@OVRLBK stage,stage_id,r,g,b, alpha
OVRL	Set text overlay parameters (mode, color (RGB), transparency)	#OVRL stage, stage_id, mode,r,g, b, alpha	~ nn@OVRL stage,stage_id,mode,r,g, b,alpha
OVRL?	Get text overlay parameters (mode, color (RGB), transparency)	#OVRL? stage,stage_id	~ nn@OVRL stage,stage_id,mode,r,g, b,alpha
OVRLTXT	Set overlay text	#OVRLTXT stage, stage_id, type, size,x,y,string	~ nn@OVRLTXT stage, stage_id, type,size,x,y,string
OVRLTXT?	Get overlay text	#OVRLTXT? stage, stage_id	~ nn@OVRLTXT stage, stage_id, type,size,x,y,string
SN?	Get serial number		~SN <device serial number> <CR>
SRC-BLANK	Set window visibility	#SRC-BLANK win_num,enable<CR> #SRC-BLANK *, enable<CR>	~SRC-BLANK win_num,enable [result]<CR> ~SRC-BLANK *,enable [result]<CR>
SRC-BLNK?	Get window visibility	#SRC-BLANK? win_num<CR> #SRC-BLANK? *<CR>	~SRC-BLANK? win_num, enable<CR> ~SRC-BLANK? *, enable<CR>
SRC-VID	Set window input	#SRC-VID win_num,in_num<CR>	~SRC-VID win_num,in_num [result]<CR>
SRC-VID?	Get window input	# SRC-VID? win_num<CR>	~SRC-VID? win_num, in_num <CR>
VERSION?	Get firmware version		~VERSION <firmware version><CR>
VID-RES	Set output/input resolution	#VID-RES IN/OUT, id, HSIZE, VSIZE, "I"/"P", FramRate <CR>	~VID-RES IN/OUT, id, HSIZE, VSIZE, "I"/"P", FramRate [result] <CR>
VID-RES?	Get output/input resolution	#VID-RES? IN/OUT, id<CR>	~VID-RES? IN/OUT, id, HSIZE, VSIZE, "I"/"P", FramRate <CR>
WIN	Set active window	#WIN win_num<CR>	~WIN win_num [result]<CR>
WIN?	Get active window	#WIN? >CR>	~WIN? win_num<CR>
WND-FRZ	Set freeze window	#WND-FRZ win_num,freeze <CR>	~WND-FRZ win_num,freeze [result] <CR>
WND-FRZ?	Get freeze window	#WND-FRZ? win_num<CR>	~WND-FRZ? win_num,freeze<CR>
WND-LR	Set window layer	#WND-LR win_num,layer <CR>	~WND-LR win_num,layer [result]<CR>
WND-LR?	Get window layer	#WND-LR? win_num<CR>	~WND-LR? win_num, layer<CR>

LIMITED WARRANTY

The warranty obligations of Kramer Electronics for this product are limited to the terms set forth below:

What is Covered

This limited warranty covers defects in materials and workmanship in this product.

What is Not Covered

This limited warranty does not cover any damage, deterioration or malfunction resulting from any alteration, modification, improper or unreasonable use or maintenance, misuse, abuse, accident, neglect, exposure to excess moisture, fire, improper packing and shipping (such claims must be presented to the carrier), lightning, power surges, or other acts of nature. This limited warranty does not cover any damage, deterioration or malfunction resulting from the installation or removal of this product from any installation, any unauthorized tampering with this product, any repairs attempted by anyone unauthorized by Kramer Electronics to make such repairs, or any other cause which does not relate directly to a defect in materials and/or workmanship of this product. This limited warranty does not cover cartons, equipment enclosures, cables or accessories used in conjunction with this product.

Without limiting any other exclusion herein, Kramer Electronics does not warrant that the product covered hereby, including, without limitation, the technology and/or integrated circuit(s) included in the product, will not become obsolete or that such items are or will remain compatible with any other product or technology with which the product may be used.

How Long Does this Coverage Last

Seven years as of this printing; please check our Web site for the most current and accurate warranty information.

Who is Covered

Only the original purchaser of this product is covered under this limited warranty. This limited warranty is not transferable to subsequent purchasers or owners of this product.

What Kramer Electronics will do

Kramer Electronics will, at its sole option, provide one of the following three remedies to whatever extent it shall deem necessary to satisfy a proper claim under this limited warranty:

1. Elect to repair or facilitate the repair of any defective parts within a reasonable period of time, free of any charge for the necessary parts and labor to complete the repair and restore this product to its proper operating condition. Kramer Electronics will also pay the shipping costs necessary to return this product once the repair is complete.
2. Replace this product with a direct replacement or with a similar product deemed by Kramer Electronics to perform substantially the same function as the original product.
3. Issue a refund of the original purchase price less depreciation to be determined based on the age of the product at the time remedy is sought under this limited warranty.

What Kramer Electronics will not do Under This Limited Warranty

If this product is returned to Kramer Electronics or the authorized dealer from which it was purchased or any other party authorized to repair Kramer Electronics products, this product must be insured during shipment, with the insurance and shipping charges prepaid by you. If this product is returned uninsured, you assume all risks of loss or damage during shipment. Kramer Electronics will not be responsible for any costs related to the removal or re-installation of this product from or into any installation. Kramer Electronics will not be responsible for any costs related to any setting up this product, any adjustment of user controls or any programming required for a specific installation of this product.

How to Obtain a Remedy under this Limited Warranty

To obtain a remedy under this limited warranty, you must contact either the authorized Kramer Electronics reseller from whom you purchased this product or the Kramer Electronics office nearest you. For a list of authorized Kramer Electronics resellers and/or Kramer Electronics authorized service providers, please visit our web site at www.kramerelectronics.com or contact the Kramer Electronics office nearest you.

In order to pursue any remedy under this limited warranty, you must possess an original, dated receipt as proof of purchase from an authorized Kramer Electronics reseller. If this product is returned under this limited warranty, a return authorization number, obtained from Kramer Electronics, will be required. You may also be directed to an authorized reseller or a person authorized by Kramer Electronics to repair the product.

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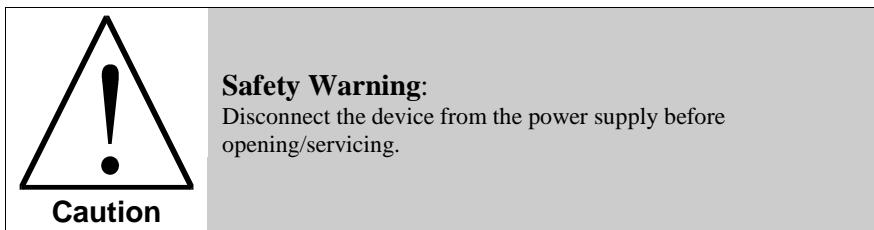
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